# Backward Design Flowchart Outline

## Outline Description

Top of chart begins: Getting Started with Canvas

1. Developing an Online Course
	1. Learning Outcomes —What do your students need to be able to do at the end of the course? Go to:
		1. "Assessments" (1b.), and
		2. "Building an Online Course, Structure" (2a.)
	2. Assessments —How can you assess whether your students can do these things? Go to:
		1. "Learning Outcomes" (1a.), and
		2. "Learning Activities" (1c.), and
		3. "Building an Online Course, Structure" (2a.)
	3. Learning Activities —How will your students practice doing these things? Go to:
		1. "Learning Outcomes" (1a.), and
		2. "Assessments" (1b.), and
		3. "Building an Online Course, Structure" (2a.)
	4. Content Curation —What information do your students need to be able to do these things? Go to:
		1. "Learning Outcomes" (1a.)
2. Building an Online Course
	1. Structure —includes organization, expectations and syllabi. Go to:
		1. "Presence" (3a.), and
		2. "Teaching & Facilitation (3b.)
	2. Multimedia —includes presentations, video and audio. Go to:
		1. "Assessments" (1b.), and
		2. "Learning Activities" (1c.), and
		3. "Content Curation" (1d.), and
		4. "Presence" (3a.), and
		5. "Teaching & Facilitation" (3b.)
3. Teaching an Online Course
	1. Presence —includes social, cognitive and teaching. Go to:
		1. "Teaching & Facilitation" (3b.)
	2. Teaching and Facilitation —includes communication, participation and grading. Go to:
		1. "Presence" (3a.)
4. Subsections below main chart include
	1. Is your course Usable? —includes findability, graphics and structure
	2. Is your course Accessible? —includes formatting, alternatives and captions